

## ASLSK 2- War of the Rats (German- J. Stein; Russian- D. Martin)

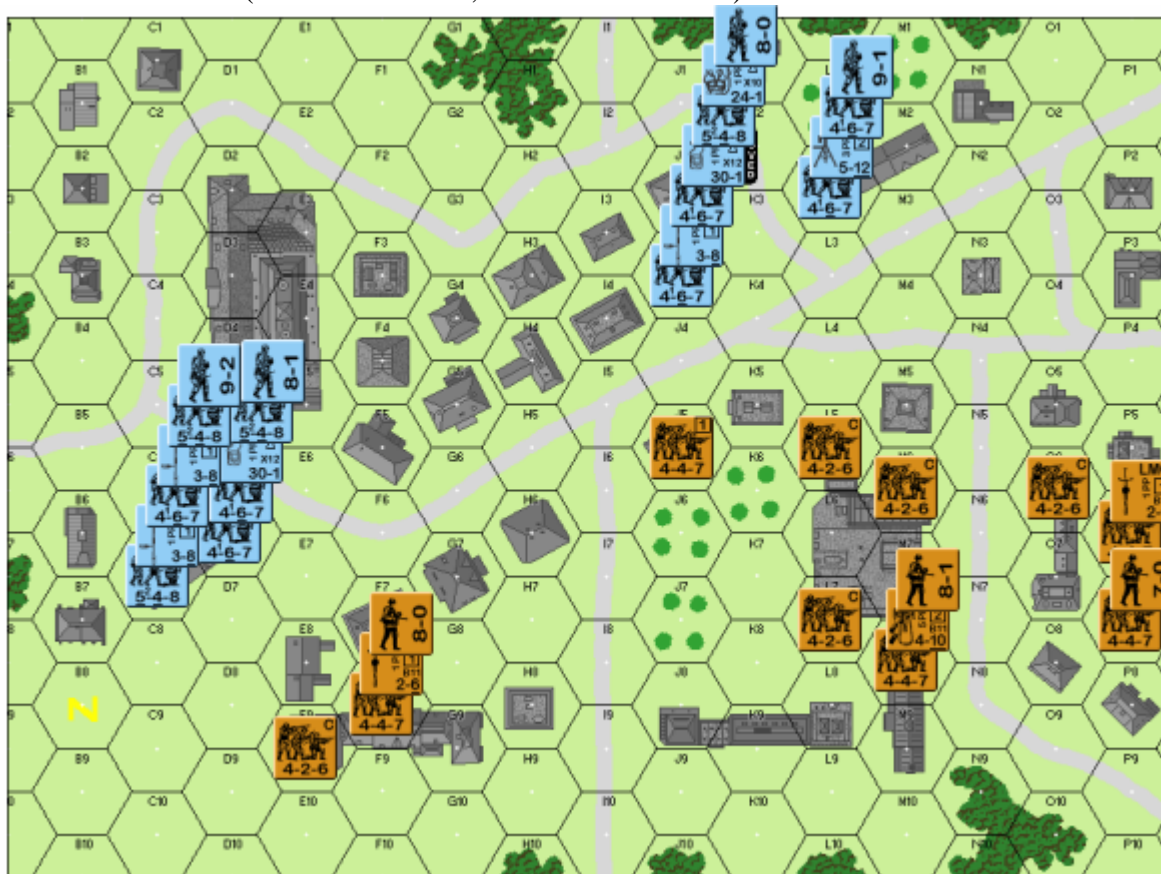


Figure1- Set up (the Russian squad in P6 is a 447)

### German pre-game comments:

After being man-handled during our first run of this scenario (with sides reversed), I vowed to make a better showing this time. Commanding some experienced German troops will be a relief after dealing with the unreliable conscripts of the Russian force. Having the benefit of setting up second, I made it a point to really look at the placement of the Russian soldiers before committing my men. Some of my initial thoughts on the Russian setup:

- The center building is going to be difficult to take. The lone 447 in J5 seems like a lure to bring my troops into the courtyard.
- With the Russians pulled back off the front line, many of them have LOS between buildings that may prove troublesome for the somewhat rapid advance that will be necessary for me to win this scenario.
- I'm uncertain on how to split up my force – without reinforcements to look forward to, cohesion is important for maintaining pressure. Keeping the groups somewhat large assures massive attack potential, but limits my options on sweeping pressure. Perhaps because I desire a bit of vengeance from the last time we played this scenario, the appeal of a few large powerful groups is too hard to resist. Even if I don't manage to satisfy the victory conditions, I look forward to creating more than a few Russian casualties.

My plan of attack is to concentrate my forces for a rush from the west with another smaller force from the north to cause disruption to the Russian troops in the center building. If things proceed well, the western force will sweep east with additional smaller pressure from the north to push the Russians east and south. This will also allow me to maintain a presence covering the southern board entrance limiting where the Russian reinforcements can enter the map when/if they arrive.

### Russian pre-game comments:

Josh learned a hard lesson on defense in our previous game. I hope to demonstrate a few defensive tactics in this game, especially the concept of “skulking.” Skulking involves an assault move to a location out of the LOS of (usually overwhelmingly) offensive firepower, then advancing back into a front-line location, forcing the attacker to confront the same situation as existed at the end of his previous turn. As for the scenario specifically,

I will try to delay Josh's Germans and retreat to the eastern victory building (O6-O7). If I am successful in my delay, hopefully Josh will commit too many forces to clearing O6-O7 and enable my reinforcements to seize in force the western victory building (E9-F8-G9) and leave Josh insufficient time to clear that building. If my reinforcements arrive early, I'll enter the reinforcements through the N10 woods mass and aggressively fight for the center and eastern buildings. Time is on my side if I can achieve a turn or two of delay. Josh will need to re-assign some of his SW from his non-elite forces to his elite forces to avoid a usage penalty.

<u>Event</u>	<u>Action</u>	<u>DRM</u>	<u>DR</u>	<u>Result</u>
<i>G1 PF</i>				
1	J3 (16) prep fire at J5	+3	3,6	NE
2	L2 (12) prep fire at J5	+2	6,4	NE
3	C7 (20) prep fire at E9	+1	4,3	2MC
4	E9 426 2MC	-	2,5	Break
<i>G1 M</i>				
5	D6 467 am to D7			
6	D6 467/DC am to D7			
7	D6 8-1, 548 am to D7			
<i>G1 AF</i>				
8	D7 (8) af at E9	+2	2,2	1MC
9	E9 broken 426 1MC	-	6,3	Replace
<i>G1 Rt</i>				
10	E9 broken 226 rout to F8-G9-H8			
<i>G1 A</i>				
11	D7 467 advance to E8			
12	D7 467/DC advance to E8			
13	D7 8-1, 548 advance to E8			
14	C7 548/LMG advance to D7			
15	C7 467/LMG advance to D7			
16	C7 9-2, 548 advance to D7			

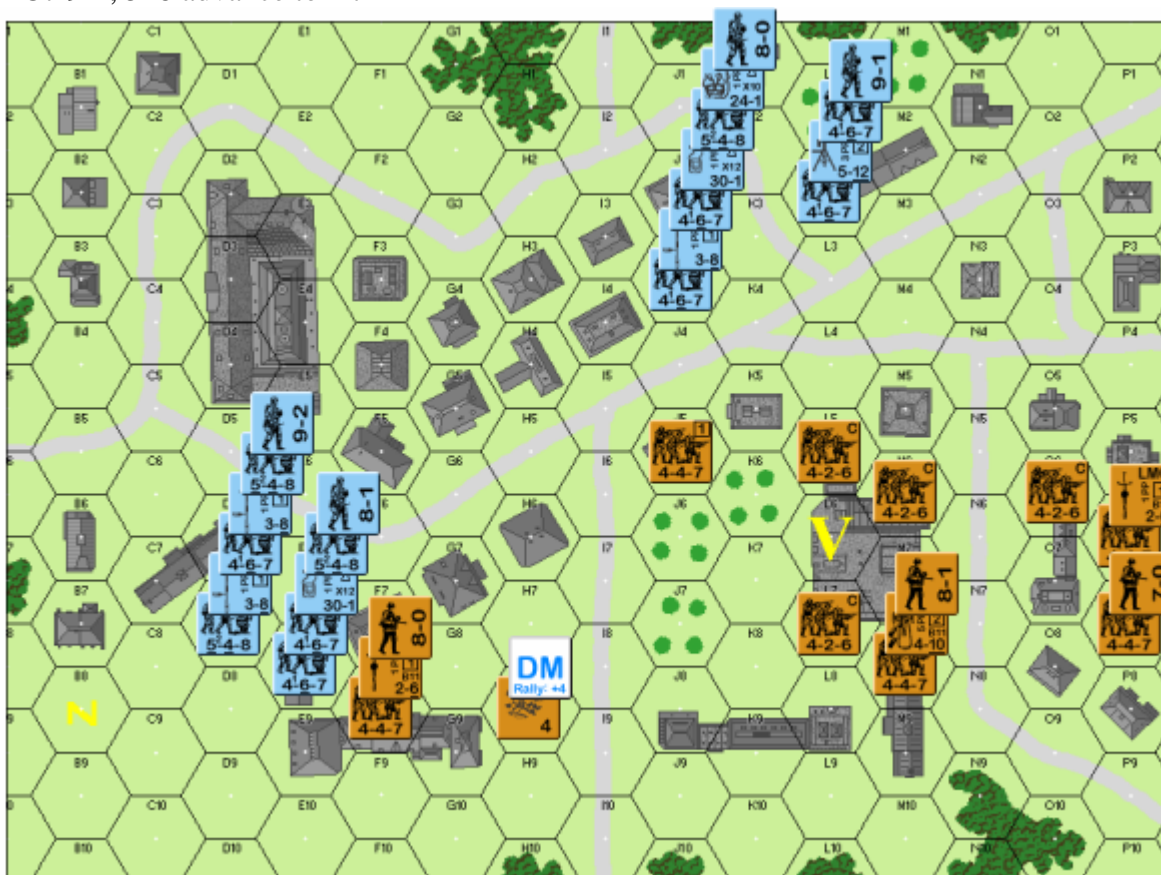


Figure 2- End of German 1

### German Turn 1 Attacker comments:

The German Prep fire was underwhelming – the northern troops failed to cause any casualties and the Prep Fire markers mean no movement for them. First turn complete and I already feel like we're running behind.

### Russian Turn 1 Defender comments:

Josh's Prep Fire fails to dent the northern flank. The western flank is threatened by the substantial German firepower and troops. My goal is to hold for one more turn in the west. I'd like to be able to extricate at least the leader to the east, but the routing possibilities from the western victory building are greatly limited.

<u>Event</u>	<u>Action</u>	<u>DRM</u>	<u>DR</u>	<u>Result</u>
<i>RI M</i>				
17	F8 8-0, 447 am to F9			
18	J5 447 am to K6			
19	L5 426 am to L6			
20	O6 426 am to O7			
21	P6 447/LMG am to P5			
22	M8 8-1, 447/MMG move to M9-L9-K9			
23	L7 426 am to M7			
<i>RI DF</i>				
24	E8 (12) final fire at H8	+2	6,3	NE
<i>RI A</i>				
25	F9 8-0, 447 advance to G9			
26	K9 8-1, 447/MMG advance to J8			
27	K6 447 advance to J5			
28	M6 426 advance to M5			
29	P5 447/LMG advance to O5			
30	M7 426 advance to M6			
31	O7 426 advance to O6			

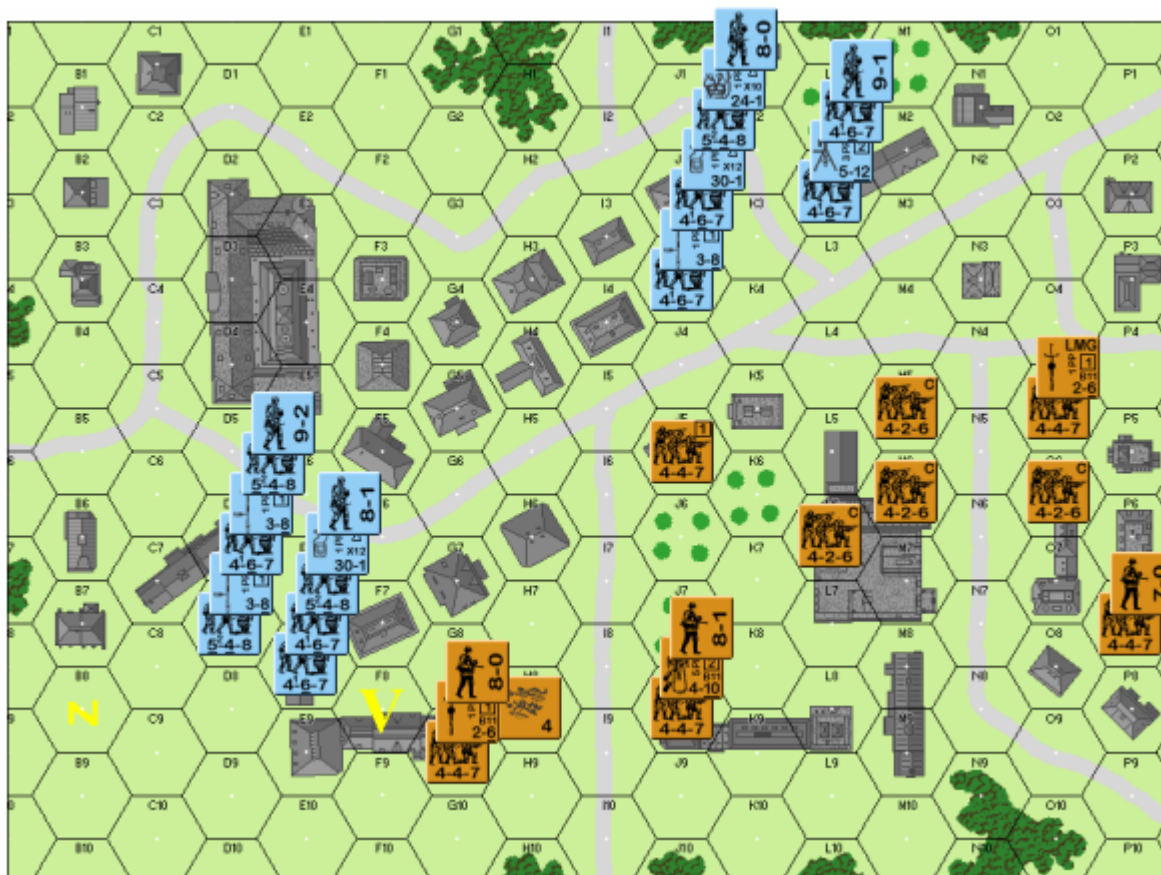


Figure 3- End of Russian 1

**Russian Turn 1 Attacker comments:**

I make an attempt to illustrate “skulking” to Josh. I couldn’t do anything to shield the broken 426 squad from reducing to a half-squad. My only fear is that I may fail to be able to retreat the leader, squad, and LMG from the western victory building. Perhaps I should have placed the 7-0 leader in that area to start and used the slightly higher 8-0 to rally troops. I’ll see if I can slow Josh in the west for one more turn.

**German Turn 1 Defender comments:**

I’ve gotten my first taste of skulking now – and it’s easy to see the value of this tactic to delay an advancing force. I’ll have to be much more aggressive if I hope to begin taking the buildings.

<u>Event</u>	<u>Action</u>	<u>DRM</u>	<u>DR</u>	<u>Result</u>
<i>G2 PF</i>				
32	L2 (12) prep fire J5	+2	4,5	NE
33	J3 467/LMG, 467/DC prep fire J5	+3	2,1	1MC
34	J5 447 1MC	-	6,2	Break
<i>G2 M</i>				
35	J3 8-0, 548/FT am to J4			
36	M5 426 (2) first fire at J4 8-0, 548/FT	-1(-2)	5,1	NMC (1MC)
37	J4 8-0 NMC	-	2,4	Pass
38	J4 548/FT	-	4,5	Break
39	E8 467 am to F8			
40	E8 467 am to F8			
41	E8 8-1, 548/DC am to F8			
42	D7 548/LMG move to E7-F6-G7			
43	D7 467/LMG move to E7-F6-G7			
44	J8 (8) first fire at D7 467/LMG	+1	5,6	Malfunction
45	D7 9-2, 548 move to E7-F6-G7			
<i>G2 DF</i>				
46	G9 (12) final fire at F8	+3	2,1	2MC
47	F8 8-1 2MC	-	2,4	Pin
48	F8 548/DC 2MC	-	3,6	Break
49	F8 467 2MC	-	6,2	Break
50	F8 467 2MC	-	1,2	Pass
51	O5 (6) final fire at L2	+3	5,3	NE
<i>G2 AF</i>				
52	G7 (12) advance fire at G9	+1	2,3	2MC
53	G9 8-0 2MC	-	4,2	Pin
54	G9 447/LMG 2MC	-	3,4	Break
<i>G2 Rt</i>				
55	J4 8-0, broken 548/FT rout to I4-H4			
56	F7 broken 548/DC, broken 467 rout to F6			
57	G9 broken 447/LMG rout to H9-H10			
58	J5 broken 426 rout to K6-L6-M7			
<i>G2 A</i>				
59	F8 467 advance to G9			CC
60	G7 9-2, 548/LMG advance to F8			
61	G7 548, 467/LMG advance to G8			
62	J3 467/DC, 467/LMG advance to J4			
<i>G2 CC</i>				
63	F8 467 ambush	-	1	Ambush
64	F8 pinned 8-0 ambush	+1	4	NE
65	F8 CC 467 (4) v pinned 8-0 (1)	-1	5,2	KIA



<b>79</b>	M8 7-0 PTC	-	5,4	Pin
<b>80</b>	G8 LMG rof (2) first fire at M8 pinned 7-0	+3	4,3	NE
<b>81</b>	P7 447 move to O8-N8			
<i>R2 DF</i>				
<b>82</b>	G8 (12) final fire at H8	+3	1,1	Cower; 1KIA
<b>83</b>	G9 (4) final fire at H10	+3	5,5	Cower; NE (DM)
<i>R2 Rt</i>				
<b>84</b>	H10 broken 447 rout to I10			
<b>85</b>	I10 broken 447 interdiction NMC	-	6,5	Replace; reduce
<b>86</b>	I10 broken 226 rout to J10			
<i>R2 A</i>				
<b>87</b>	M6 426 advance to M5			
<b>88</b>	M6 426 advance to L5			
<b>89</b>	M7 426 advance to L6			
<b>90</b>	N8 447 advance to M9			
<b>91</b>	K9 8-1, 447/xMMG advance to L8			
<b>92</b>	P5 447/LMG advance to O5			
<b>93</b>	P6 426 advance to O7			

**German Turn 2 Defender comments:**

The Russian retreat is as I expected, allowing me control of our first victory building. We need to re-group and cross the road into the J8 building quickly to continue the pressure.

<u>Event</u>	<u>Action</u>	<u>DRM</u>	<u>DR</u>	<u>Result</u>
<i>G3 R</i>				
<b>94</b>	L8 447 xMMG repair	-	2	Repair
<b>95</b>	F7 broken 548/DC rally	-3	2,3	Rally
<b>96</b>	F7 broken 467 rally	-3	4,5	Rally
<b>97</b>	H4 broken 548/FT rally	-1	4,1	Rally
<i>G3 PF</i>				
<b>98</b>	L2 (12) prep fire L5	+2	4,6	NE
<i>G3 M</i>				
<b>99</b>	H4 8-0, 548/FT move to I5			
<b>100</b>	I5 548/FT smoke placement in J5	-	6	Fail
<b>101</b>	J4 467/LMG am to J5			
<b>102</b>	J4 467/DC am to J5			
<b>103</b>	G8 548 am, smoke placement in G8	-	5	Fail
<b>104</b>	G8 548 am to H8			
<b>105</b>	G8 467/LMG am to H8			
<b>106</b>	F8 8-1 am to G9			
<b>107</b>	F7 548/DC am, smoke placement in G8	-	1	Smoke
<b>108</b>	F7 548/DC to G7			
<b>109</b>	F7 9-2, 548/LMG to G8-H8			
<b>110</b>	L8 (8) first fire at H8	+1	6,3	NE
<b>111</b>	L8 (4) subsequent first fire at H8	+1	2,3	NMC
<b>112</b>	H8 9-2 NMC	-	3,3	Pass
<b>113</b>	H8 548/LMG NMC	-2	5,6	Break
<b>114</b>	F7 467 am to G7			
<i>G3 DF</i>				
<b>115</b>	L5-L6 (8) final fire at J5	+4	4,2	NE
<b>116</b>	O5 (6) final fire at L2	+3	1,5	NE
<i>G3 AF</i>				
<b>117</b>	J5 (8) advance fire at L5	+4	6,6	Malfunction
<b>118</b>	H8 (6) advance fire at L8	+1	6,5	NE
<b>119</b>	G9 (2) advance fire on J10	+1	5,6	NE (DM)
<i>G3 A</i>				
<b>120</b>	L2 9-1, 467, 467/MMG advance to L3			
<b>121</b>	J5 467/DC, 467/xLMG advance to K5			
<b>122</b>	I5 8-0, 548/FT advance to J5			
<b>123</b>	H8 9-2, 548/LMG, 467/LMG advance to I9			
<b>124</b>	G9 8-1, 467 advance to H8			
<b>125</b>	G7 548/DC, 467 advance to G8			

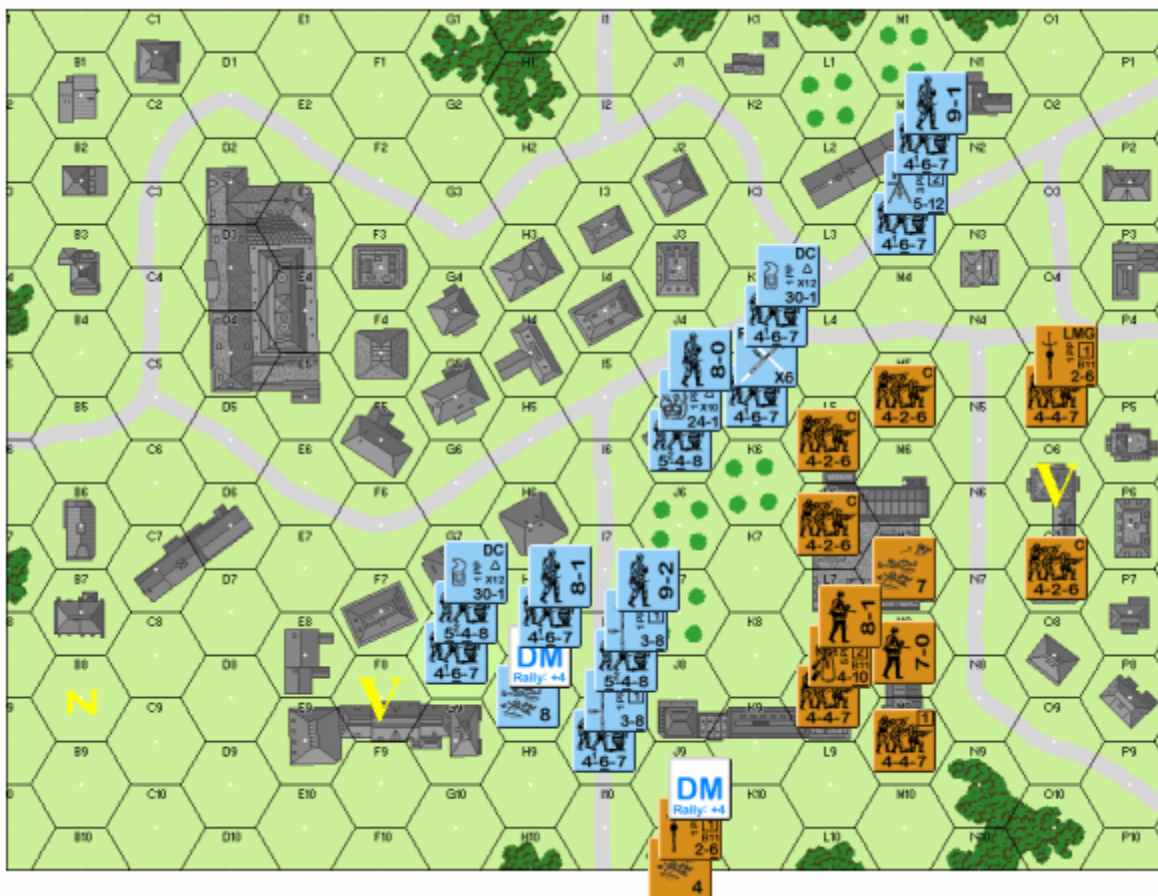


Figure6- End of German 3

### German Turn 3 Attacker comments:

Some good rolls have allowed all German broken troops to rally – a nice result which should enable us to continue with our plan nicely. We've crossed the road on the north side and begun to pressure the Russians in our second (center building) victory condition.

### Russian Turn 3 Defender comments:

A relatively simple and straight-forward turn. My goal now is to trade space for time. Josh seems to be on the verge of over-committing his forces to clear the center and eastern objectives, leaving the western objective susceptible to counter-attack. I wouldn't mind my reinforcements *not* showing up for another turn or so to draw Josh further to the east. Josh is at least now aware of the concealing properties of smoke as he used smoke on two occasions. Perhaps he could have been a little more aggressive in moving to place the northern DC into the center objective building.

Event	Action	DRM	DR	Result
<i>R3 R</i>				
126	Russian reinforcement	-	6	Fail
127	K5 467 xLMG repair	-	6	Remove
128	M7 broken 447 self-rally	+0	6,6	Reduce
129	H8 broken 548 rally	+2	3,1	Rally
<i>R3 PF</i>				
130	L8 (8) prep fire H8	+2	4,1	1MC
131	H8 8-1 1MC	-	2,5	Pin
132	H8 467 1MC	-	6,4	Break; replace
133	H8 548 1MC	-	3,1	Pass
<i>R3 M</i>				
134	O5 447/LMG am to P5			
135	M5 426 am to M6			
136	L5 426 am to M6			



### German Turn 3 Defender comments:

The loss of the LMG in K5 is unfortunate as I was hoping for some PBF in the next turn and the added 2 for the attack would have really helped. The Germans are holding up nicely with few breaking squads. We will stick to the plan of rolling east as quickly as possible; however, the large number of Russians collecting in the east may prove problematic.

<u>Event</u>	<u>Action</u>	<u>DRM</u>	<u>DR</u>	<u>Result</u>
<i>G4 R</i>				
<b>155</b>	H8 broken 467 rally	+2	1,4	Rally
<b>156</b>	M7 broken 227 rally	-1	2,5	Rally
<i>G4 PF</i>				
<b>157</b>	M3 (12) prep fire at M5	+2	1,4	1MC (rof)
<b>158</b>	M5 426 1MC	-	5,1	Break
<b>159</b>	M3 MMG rof (4) prep fire at M5	+2	2,6	NE
<b>160</b>	K5 (8) prep fire at L6	+4	6,1	NE
<i>G4 M</i>				
<b>161</b>	J5 8-0, 548/FT am, smoke placement in K6	-	6	Fail
<b>162</b>	I9 9-2, 548/LMG, 467/LMG am, smoke placement in J8	-	2	Smoke
<b>163</b>	I9 9-2, 548/LMG, 467/LMG am to J8			
<b>164</b>	G8 467 am to H8			
<b>165</b>	G8 548/DC am to H8			
<b>166</b>	H8 548 move to J9-J8			
<i>G4 DF</i>				
<b>167</b>	M8 (8) final fire at J8	+2	2,5	PTC (rof)
<b>168</b>	J8 9-2 PTC	-	3,1	Pass
<b>169</b>	J8 467/LMG PTC	-2	4,1	Pass
<b>170</b>	J8 548/LMG PTC	-2	5,2	Pass
<b>171</b>	J8 548 PTC	-2	4,4	Pass
<b>172</b>	M8 MMG rof (4) final fire at J8	+2	4,3	NE
<b>173</b>	L6 (4) final fire at J5	+4(+3)	4,2	NE
<i>G4 AF</i>				
<b>174</b>	J8 (12) advance fire at M8	+1	1,6	1MC (rof)
<b>175</b>	M8 8-1 1MC	-	1,1	Pass
<b>176</b>	M8 447/MMG 1MC	-1	2,2	Pass
<b>177</b>	J8 2xLMG rof (2) advance fire at M8	+1	3,6	NE
<b>178</b>	H8 (6) advance fire at L6	+3	6,5	NE
<b>179</b>	J5 FT (12) advance fire at L6	+1	1,2	3MC
<b>180</b>	L6 426 3MC	-	2,5	Break
<i>G4 Rt</i>				
<b>181</b>	M5 broken 426 rout to M6-M7			
<b>182</b>	L6 broken 426 rout to M7			
<i>G5 A</i>				
<b>183</b>	M3 9-1, 467, 467/MMG advance to N3			
<b>184</b>	K5 467, 467/DC advance to L5			
<b>185</b>	J5 8-0, 548/FT advance to K6			
<b>186</b>	J8 9-2, 467/LMG, 548/LMG, 548 advance to K9			
<b>187</b>	H8 8-1, 548/DC advance to I9			

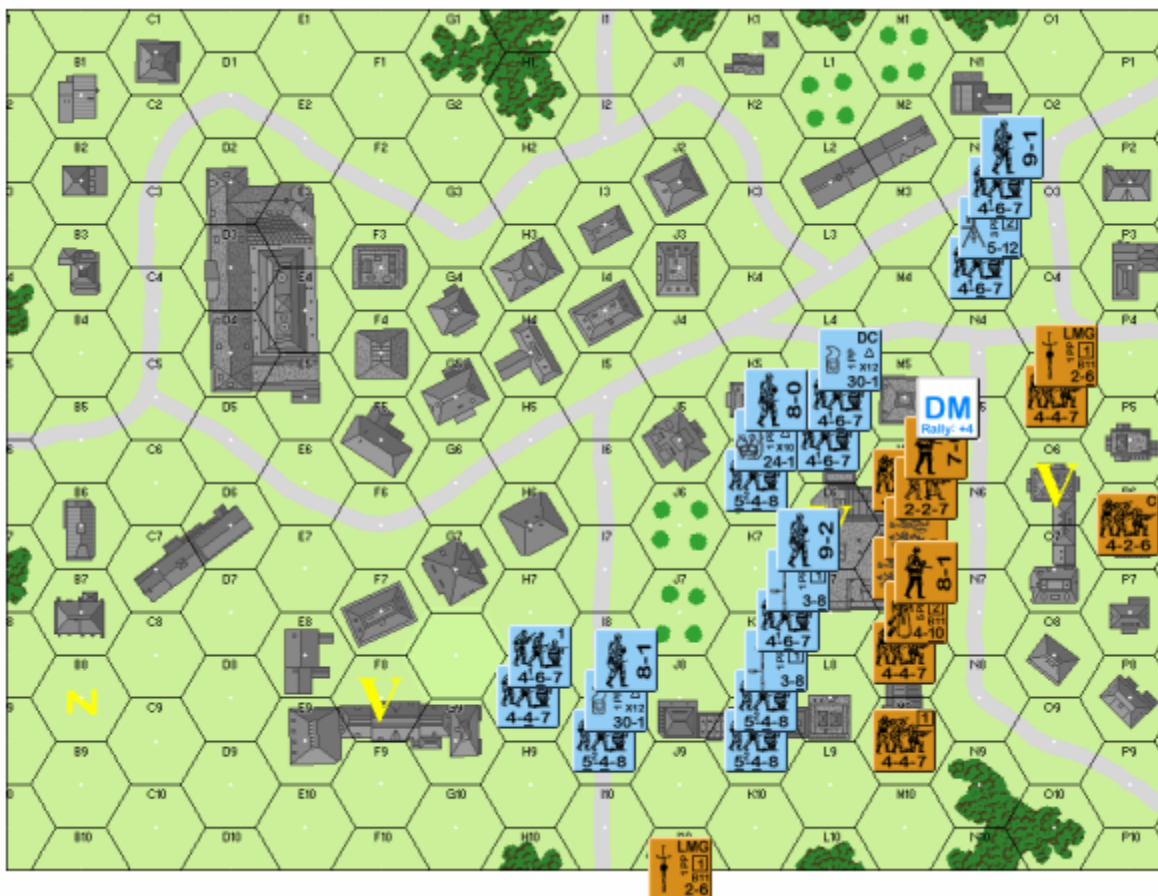


Figure 8- End of German 4

#### German Turn 4 Attacker comments:

This turn was disappointing- I really handled it poorly. This is a classic example of my hesitation to get too aggressive- which I really needed to do considering the time constraints. Pressing the attack into L6 may be my only way- if I can remove from combat the conscript 426 during Prep Fire from either J5 or K5, I can advance safely to K6. I tried to cover a move by Prep Fire from K5 against L6, but with no effect. Now the unit in J5 would be moving into PBF if I were to advance to K6 during the MPh.

#### Russian Turn 4 Defender comments:

I believe that Josh needed to be more aggressive on this turn and make a serious push into the center victory building. He has only two MPh left and he still must make it through the center building to prepare his assault on the eastern building. He may not have left himself enough time. The entry of the Russian reinforcements now would wreak havoc for the Germans: entry of the reinforcements in A10 could reach the western victory building unopposed and force Josh to re-orient his forces with precious little time remaining. Leaving a squad (in E9 or G9) would have provided sufficient deterrent against a counter-attack on the western building.

<u>Event</u>	<u>Action</u>	<u>DRM</u>	<u>DR</u>	<u>Result</u>
<b>R4 R</b>				
<b>188</b>	Russian reinforcement	-	4	Fail
<b>189</b>	M7 broken 426 rally	+3	2,1	Fail
<b>190</b>	M7 broken 426 rally	+3	3,4	Fail
<b>R4 M</b>				
<b>191</b>	M7 227 am to M8			
<b>192</b>	M6 426 am to M7			
<b>193</b>	O5 447/LMG am to O6			
<b>194</b>	M9 447 am to M8			
<b>R4 DF</b>				
<b>195</b>	L5 (8) final fire at O6	+3	3,2	NMC
<b>196</b>	O6 447/LMG NMC	-	2,3	Pass

R4 A

- 197 M7 426 advance to M6  
 198 M8 227 advance to M9  
 199 M7 7-0 advance to M8  
 200 M8 8-1, 447/MMG advance to M7

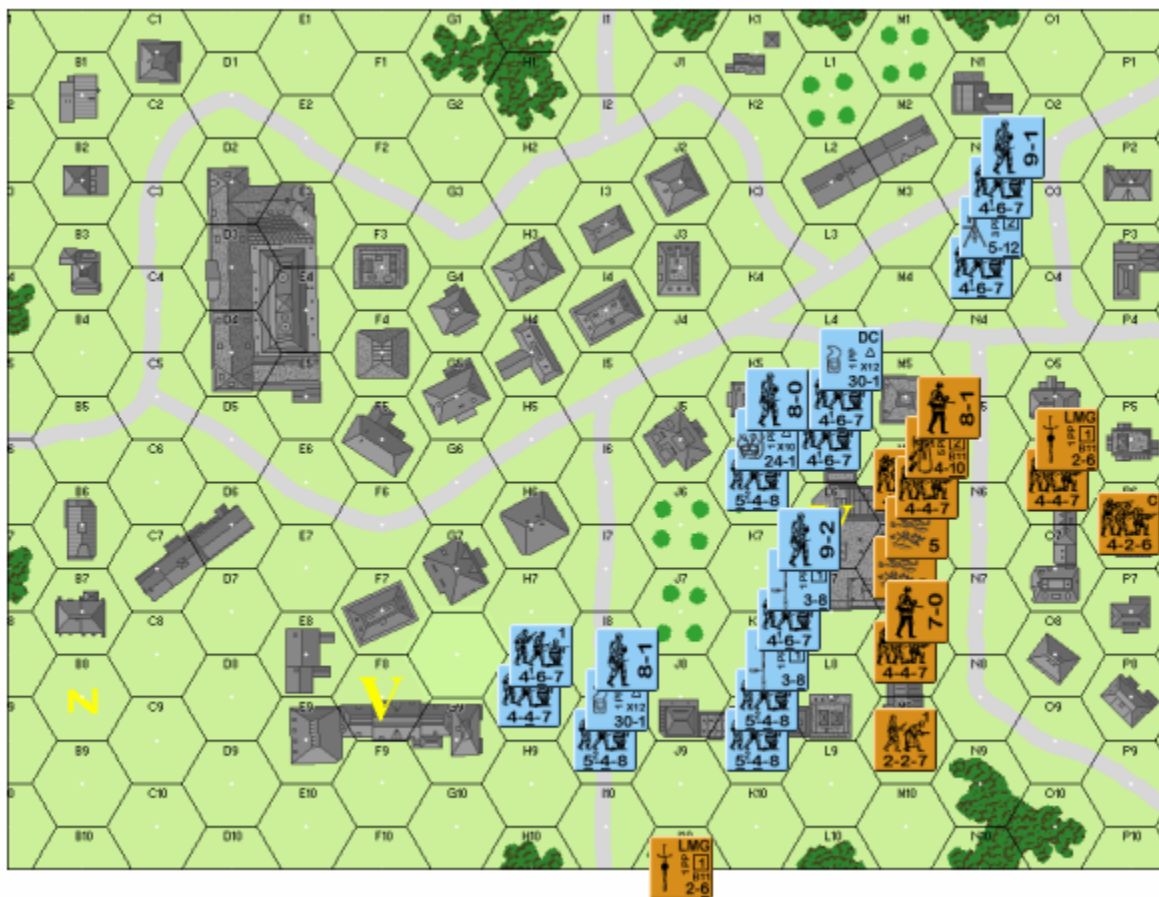


Figure 9- End of Russian 4

#### Russian Turn 4 Attacker comments:

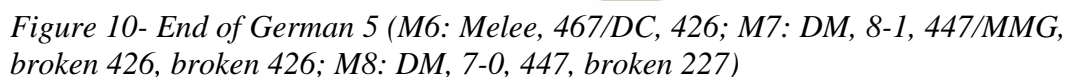
My final defensive line is taking shape. I should have a decent chance of rallying at least one of the broken squads in the center victory building. It would have been nice to get the reinforcements this turn to make a break for the western building, since Josh has left a small opening. Perhaps he will continue to push his forces east and I'll have another chance to seize control of the western building.

#### German Turn 4 Defender comments:

Only one opportunity for Defensive Fire: L5 against O6. This would be a nice attack if successful (albeit probably too late), as it would allow my men from N3 to march down on the eastern side and start squeezing the remaining Russians into the center building.

Event	Action	DRM	DR	Result
<i>G5 R</i>				
201	M7 broken 426 rally	+2	6,2	Fail
202	M7 broken 426 rally	+2	3,6	Fail
<i>G5 PF</i>				
203	L5 (16) prep fire at M6	+3	3,6	NE
204	H8 (6) prep fire at M8	+3	1,6	NE
<i>G5 M</i>				
205	K9 9-2, 548 am, smoke placement in L8	-	6	Fail
206	I9 8-1, 548 am, smoke placement in J8	-	1	Smoke
207	I9 8-1, 548 to J8			

<b>208</b>	M6 (8) final fire at L5	+3	4,3	NE
<b>209</b>	O6 (6) final fire at L5	+3	6,4	NE
<b>210</b>	M8 (4) final fire at J8	+3	2,5	NE
<i>G5 AF</i>				
<b>211</b>	K9 (8) advance fire at M9	+1	4,2	1MC
<b>212</b>	M9 227 1MC	-	6,2	Break
<b>213</b>	J8 (4) advance fire at M8	+2	4,5	NE
<i>G5 Rt</i>				
<b>214</b>	M9 broken 227 rout to M8			
<i>G5 A</i>				
<b>215</b>	L5 467/DC, 467 advance to M6			
<b>216</b>	K6 8-0, 548/FT advance to L6			
<b>217</b>	K9 9-2, 467/LMG, 548/LMG, 548 advance to L8			
<b>218</b>	J8 8-1, 548/DC advance to K9			
<b>219</b>	H8 467, 447 advance to G9			
<b>220</b>	N3 9-1, 467, 467/MMG advance to O4			
<i>G5 CC</i>				
<b>221</b>	M6 467/DC, 467 ambush	-	5	NE
<b>222</b>	M6 426 ambush	+1	1	Ambush
<b>223</b>	426 CC v 467 (1-1)	-1	5,1	KIA
<b>224</b>	467/DC CC v 426	+1	3,2	NE; Melee



### German Turn 5 Attacker comments:

I've entered the center building, but the Russians are falling back en-masse to the east which will make capture of the final building (O6-O7) very difficult if I can't cause some panic over there. Wisely, the Russian LMG unit did not advance back to O5, which would have allowed me an easy shot during the Prep Fire phase. My unit in N3 has a clear LOS down the N4-N8 road which will make a Russian retreat more difficult.

The DC-toting unit in L5 is itching for a fight, but at present, I think it is more useful in normal rifle contact.

I Prep Fire with the L5 units against M6 hoping to break that unit, but again, my Prep Fire is ineffective. I then assault move into the L6 building with the units in K6 and L5 to cause some chaos with the already broken Russians in M7.

The units in H8 are staying put to guard the F8 victory building against the Russian reinforcements. I also Prep Fire against M8 in an attempt to cover the approach of the big stack in K9. Then they will advance into G9.

The attempt to lay smoke from K9 was a disaster and halted all movement. This large force is really my only chance to cause some serious damage to the Russian defenders.

### Russian Turn 5 Defender comments:

The failure of either broken conscript squad to rally means that they will likely be out of the fight for the rest of the game. Their numbers will be sorely missed: with them, I may have been able to hold the center victory building. The German offensive, though, appeared to lose a little momentum this turn. With superior quantity and quality of troops, Josh needs to press ahead. The unfortunate smoke placement roll by the K9 9-2, 548 seemed to take the heart out of the rest of the MPh. Josh did apparently realize that the western flank was vulnerable and positioned two squads to guard that flank. The ambush by the remaining conscript squad was a sad turn for the Germans. If Josh had prevailed, he could have threatened the eastern victory building for two fire phases (Turn 5 Defensive Fire and Turn 6 Prep Fire).

<u>Event</u>	<u>Action</u>	<u>DRM</u>	<u>DR</u>	<u>Result</u>
<i>R5 R</i>				
225	Russian reinforcement	-	4	Arrive
226	Offboard 9-2, 527, 527, 527/LMG set-up adjacent to P10			
227	M7 broken 426 rally	+2	6,1	Fail
228	M7 broken 426 rally	+2	5,5	Fail
229	M8 broken 227 rally	+3	3,3	Fail
<i>R5 M</i>				
230	M8 7-0, 447 am to N8			
231	M7 8-1, 447/MMG am to N7			
232	Offboard 9-2, 527, 527, 527/LMG move to P10-P9-O9-O8			
233	O6 447/LMG am to O7			
234	P6 426 am to O6			
<i>R5 Rt</i>				
235	M7 broken 426 rout to N7-O7			
236	M7 broken 426 rout to N7-O7			
237	M8 broken 227 rout to N8-N9			
<i>R5 A</i>				
238	N7 8-1 advance to O7			
239	N7 447/MMG advance to N6			
240	O8 9-2, 527, 527, 527/LMG advance to N7			
241	N8 7-0 advance to N9			
<i>R5 CC</i>				
242	M6 426 CC v 467/DC (1-1)	-	1,2	KIA
243	M6 467/DC CC v 426	-	5,4	NE



<b>252</b>	P4 467/MMG 1MC	-	4,4	Breaks
<b>253</b>	O4 9-1, 467 am to O5			
<b>254</b>	L8 548 am to M8			
<b>255</b>	L8 548/LMG am to M8			
<b>256</b>	L8 9-2, 467/LMG am to M8			
<b>257</b>	K9 8-1, 548/DC move to K8-L7-M7			
<b>258</b>	N6 447/MMG and M6 426 (24) first fire at M7	+2	2,3	3MC (rof)
<b>259</b>	M7 8-1 3MC	-	4,2	Break
<b>260</b>	M7 548/DC 3MC	-	3,6	Break
<b>261</b>	N6 MMG rof (8) first fire at M7	+2	6,5	Malfunction
<i>G6 DF</i>				
<b>262</b>	N7 9-2, 527, 527, 527/LMG (30) final fire at M8	+1	3,6	2MC
<b>263</b>	M8 9-2 2MC	-	2,5	Pin
<b>264</b>	M8 467/LMG 2MC	-	1,4	Pin
<b>265</b>	M8 548/LMG 2MC	-	4,5	Break
<b>266</b>	M8 548 2MC	-	2,4	Pin
<b>267</b>	N8 447 (8) final fire at M8	+3	4,6	NE
<b>268</b>	O7 (6) final fire at M8	+2	3,3	NMC
<b>269</b>	M8 pinned 9-2 NMC	-	3,3	Pass
<b>270</b>	M8 broken 548/LMG NMC	-	1,3	Pass
<b>271</b>	M8 pinned 467/LMG NMC	-	5,6	Break; replace
<b>272</b>	M8 pinned 548 NMC	-	2,4	Pass
<i>G6 AF</i>				
<b>273</b>	O5 9-1, 467 (4) advance fire at O6	+2	1,3	NMC
<b>274</b>	O6 426 NMC	-	6,3	Break
<b>275</b>	G9 467, 447 (2) advance fire at N9	+2	6,2	NE (DM)
<i>G6 Rt</i>				
<b>276</b>	M8 broken 467/LMG, broken 548/LMG rout to L8			
<b>277</b>	M6 broken 8-1, broken 548/DC rout to L7			
<b>278</b>	P4 broken 467/MMG rout to P3			
<b>279</b>	O6 broken 426 rout to P6			
<b>280</b>	N9 broken 227 rout to O10			
<i>G6 A</i>				
<b>281</b>	L6 8-0, 548/FT advance to M6			
<b>282</b>	O5 9-1, 467 advance to O6			
<i>G6 CC</i>				
<b>238</b>	M6 8-0, 548/FT ambush	-	6	NE
<b>239</b>	M6 426 ambush	+1	5	NE
<b>240</b>	M6 8-0, 548/FT CC v 426 (3-2)	-	3,4	NE
<b>241</b>	M6 426 CC v 8-0, 548/FT (1-2)	-	5,3	NE; Melee

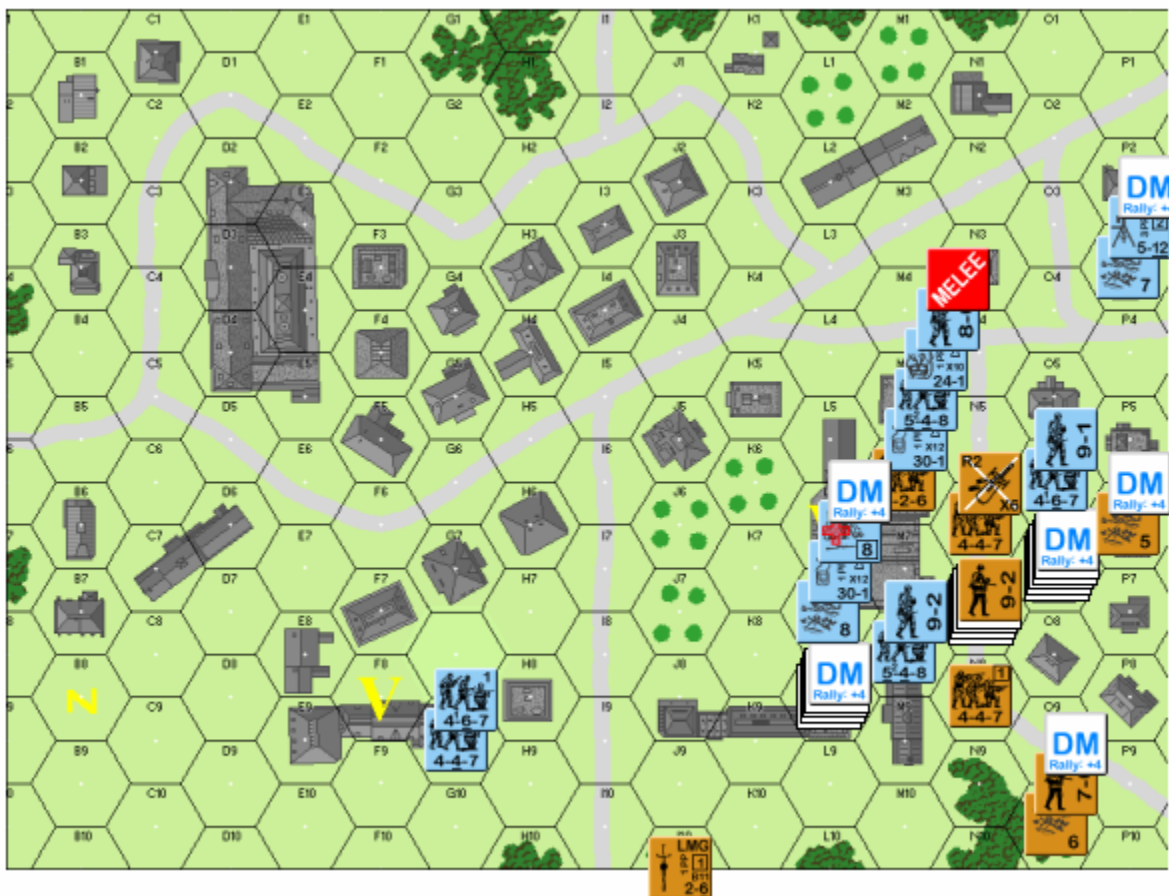


Figure 12- End of German 6 (L8: DM, broken 467/LMG, broken 548/LMG; N7: 9-2, 527, 527, 527/LMG; O7: DM, 8-1; broken 426, broken 426; 447/LMG)

### German Turn 6 Attacker comments:

Things look bleak, if not impossible. I suppose with some clutch fighting and heroic results (e.g. superhuman dice rolling) the Germans might be able to squeak out a win- so I'll go for broke. Right off the bat, the Germans failed to disrupt the squad of Russian conscripts who had recovered the demo charge. Even with a 3MC, they passed with ease- those guys should be promoted. The attempt to maneuver the MMG to threaten the eastern building was met with extreme resistance during the MPh- this was an oversight on my part as I missed the LOS between the buildings. I should have just assault moved that squad into O5. The other advances worked fairly well with some routing (not unexpected), but enough troops stood firm to make victory still an option (although a very unlikely one). At the end of the German turn, it became obvious that we could not pull it off. Our men will go down in history for their valiant attempt.

### Russian Turn 6 Defender comments:

The German offensive has run out of maneuver time, but a victory is still theoretically possible. He'll need to win the melee in M6 and remove the last Russians from O7. As he indicated, it is highly unlikely, but still possible. For my turn, I'll have to simply maneuver enough squads to ensure that at least one MMC can advance into one of the victory buildings. Highlight of the turn was the conscript squad easily passing a 3MC by rolling 'snake-eyes.'

Event	Action	DRM	DR	Result
<u>R6 R</u>				
242	N6 447 xMMG repair	-	1	Repair
243	P6 broken 426 self-rally	+4	5,1	Fail
244	O7 broken 426 rally	+2	5,4	Fail
245	O7 broken 426 rally	+2	1,1	Rally
246	O10 broken 227 rally	+3	4,2	Fail
247	L7 broken 8-1 self-rally	-	6,6	CR
248	L7 broken 8-1 wound severity	-	2	Wound

*R6 PF*

<b>249</b>	N6 447/MMG and O7 8-1, 426, 447/LMG (36) prep fire at O6	+3	6,1	2MC
<b>250</b>	O6 9-1 2MC	-	4,2	Pass
<b>251</b>	O6 467 2MC	-1	3,3	Pin

*R6 M*

<b>252</b>	N7 9-2, 527 am to M7
<b>253</b>	N7 527 am to O8
<b>254</b>	N8 447 moves to O8-P7
<b>255</b>	N7 527/LMG am to N6

*R6 DF*

<b>256</b>	M8 9-2, 548 (8) final fire at M7	+1	4,5	NE
<b>257</b>	German offers cease-fire			German victory